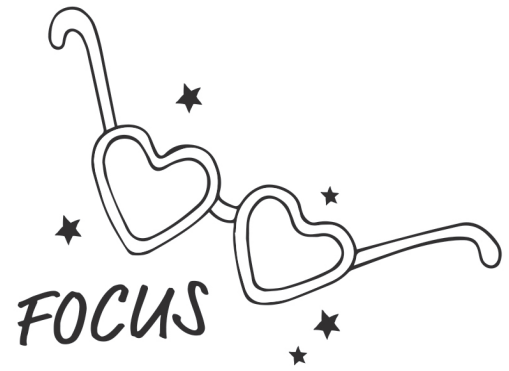


Activity 3.2

Cause Scoring and Prioritisation



Use the following scoring system for each one of the potential causes you've identified and placed on your Fishbone diagram.

First rate each cause based on 'How likely?'. That is, how likely is that item to be the cause of the problem?

Do this for each item by rating it according to the table below. Write the relevant letter next to each item.

'How likely?' scoring key:

Score	Meaning
V	Very likely
S	Somewhat likely
N	Not likely

Next you're going to use the same lettering system to rate each item based on 'How easy?'. That is, how easy is it to resolve that item? You should think about these ratings based on the time and costs required to resolve each of the items.

Do this for each item by rating it according to the table below. Write the relevant letter next to each item.

'How easy?' scoring key:

Score	Meaning
V	Very easy
S	Somewhat easy
N	Not easy

Remember to be honest with yourself - it won't help you if you rate any item based on how **willing** you are to tackle it!

Fishbone/Causes Prioritisation Grid

Use the following grid to place your rated 'causes' into the relevant box so that you gain a prioritised action plan:

Very			
Somewhat			
Not			
	Not	Somewhat	Very